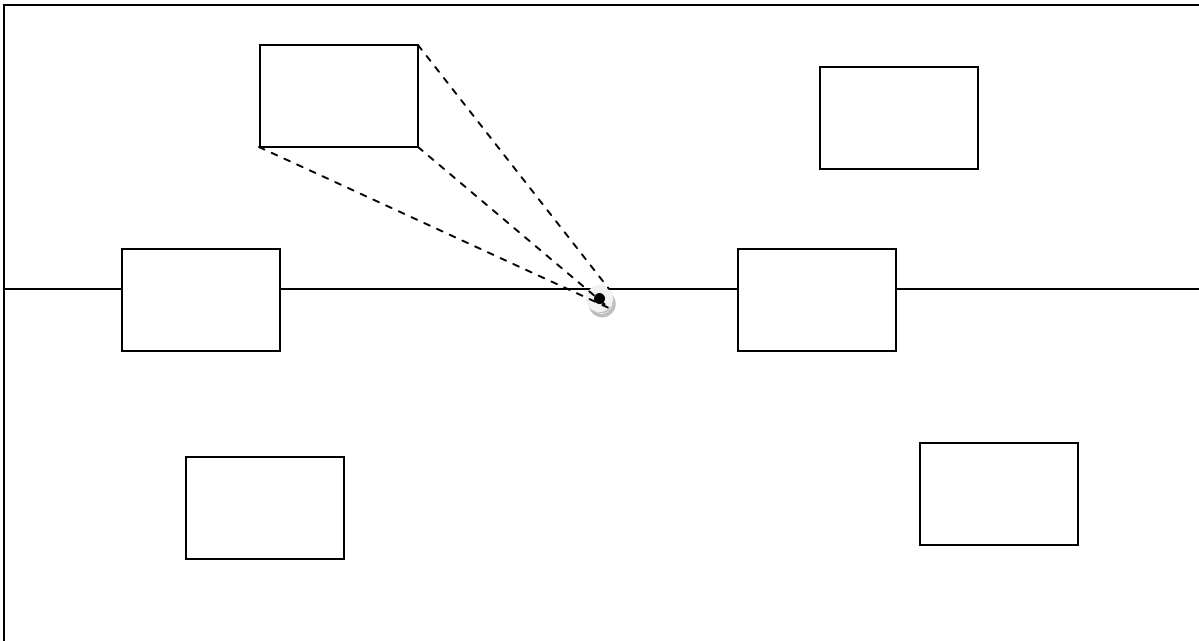


Perspective start – squares.

1. Draw a horizon line
2. Put a dot in the middle of the horizon line. This is the VP or the vanishing point. All perspective drawings use VP's.
3. Draw six boxes. Two above the horizon line, two on the horizon line and two below the horizon line.
4. There are three lines that can be used in one point perspective drawings: horizontal, vertical and oblique (line that go to the VP)



5. Draw a line from a corner vertex to the VP – vanishing point. Do not draw the line if it crosses the rectangle /square.
6. Continue with vanishing point lines to all vertices. Notice that 3 planes will be seen on the cubes that are above and below the horizon line: a front face, a side face and the bottom or top face. The rectangles that are on the horizon line will have only two faces.