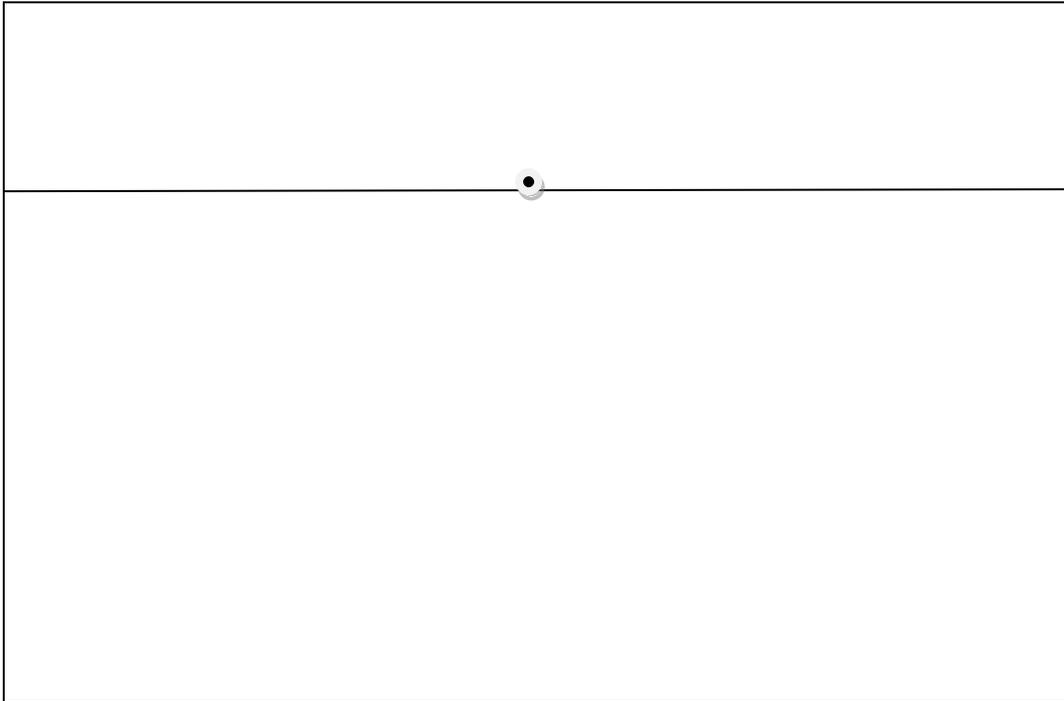


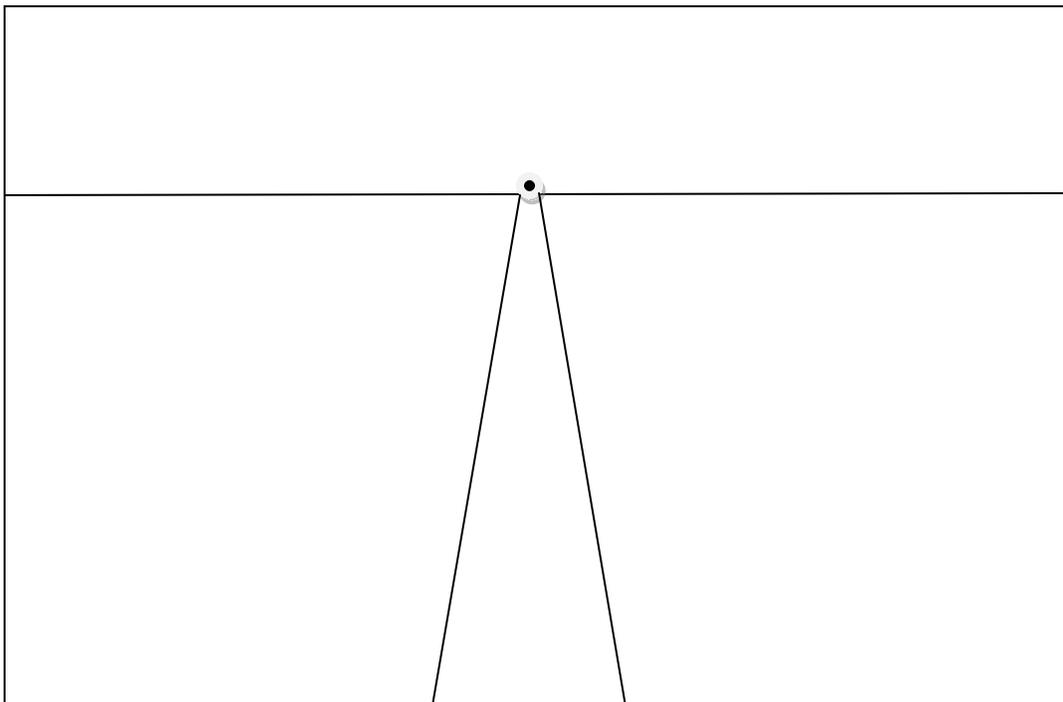
One point City Street – How to draw.

The lines used in one point are: Vertical, horizontal and lines to the VP (oblique). Start out buildings with a rectangle or square. (90 degree corners)

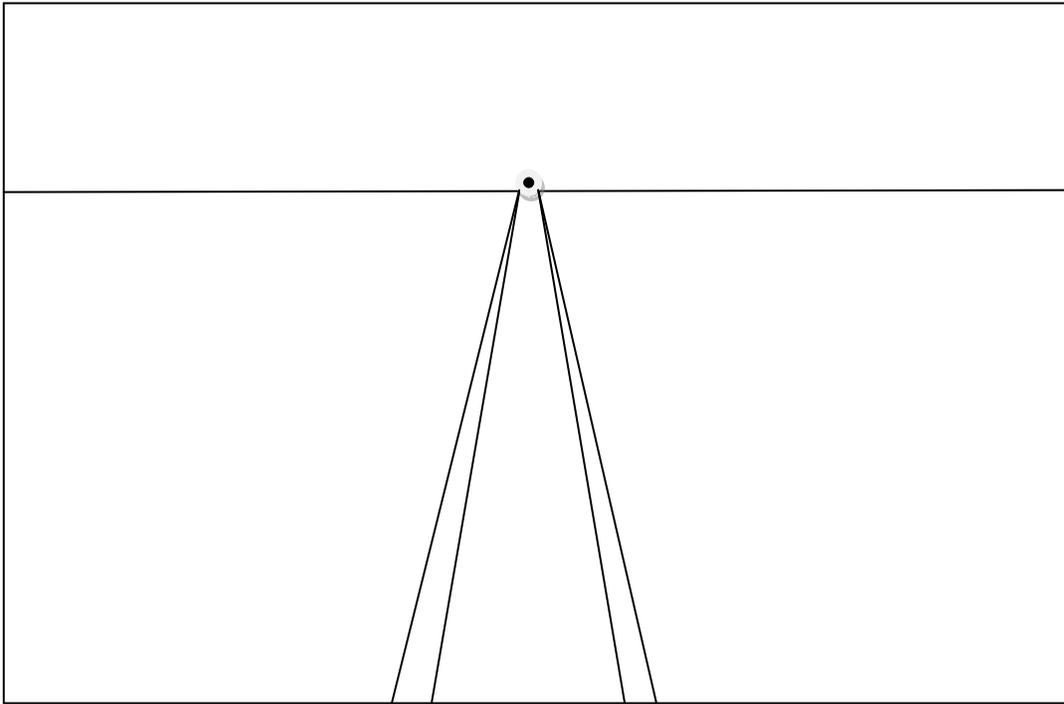
1. Draw a horizon line and put in a vanishing point that is close to the center of the page.



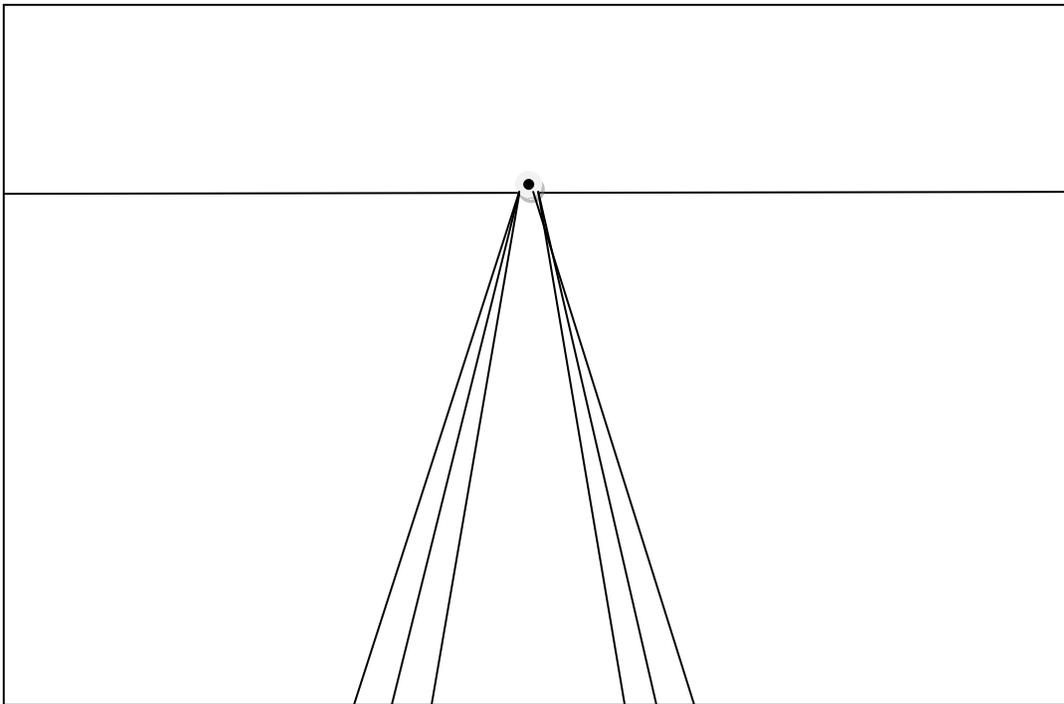
2. Draw an inverted V that will be the center street. It is larger at the bottom because it is closer to you. It will converge at the vanishing point.



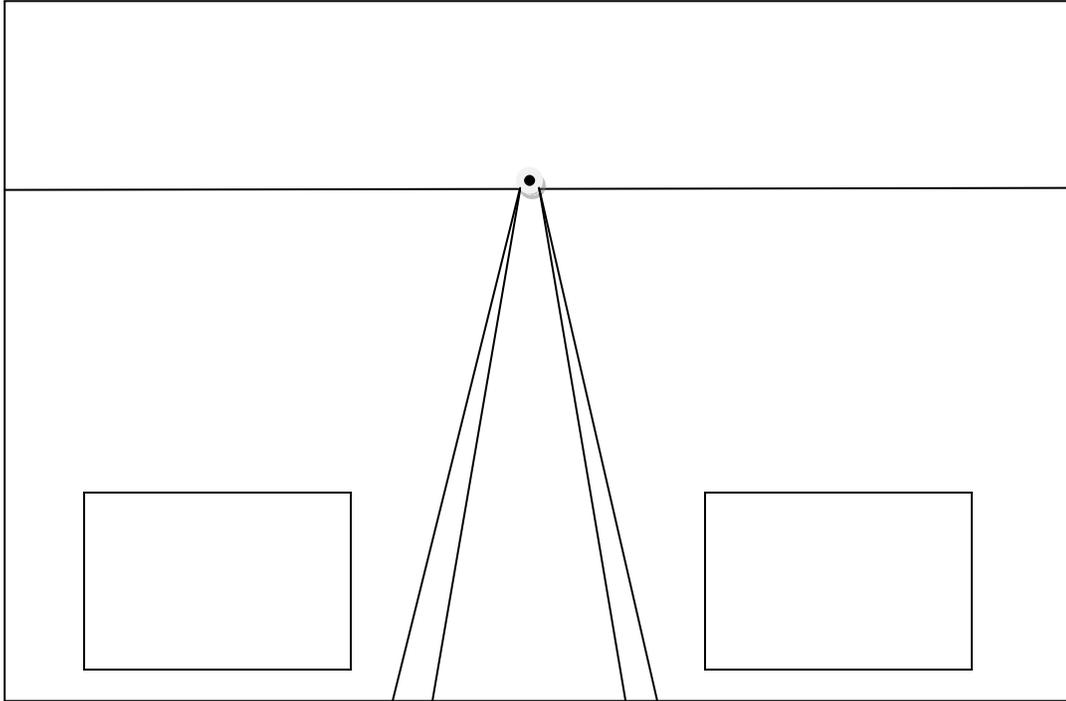
2. Draw a berm on both sides for the grass and trees.



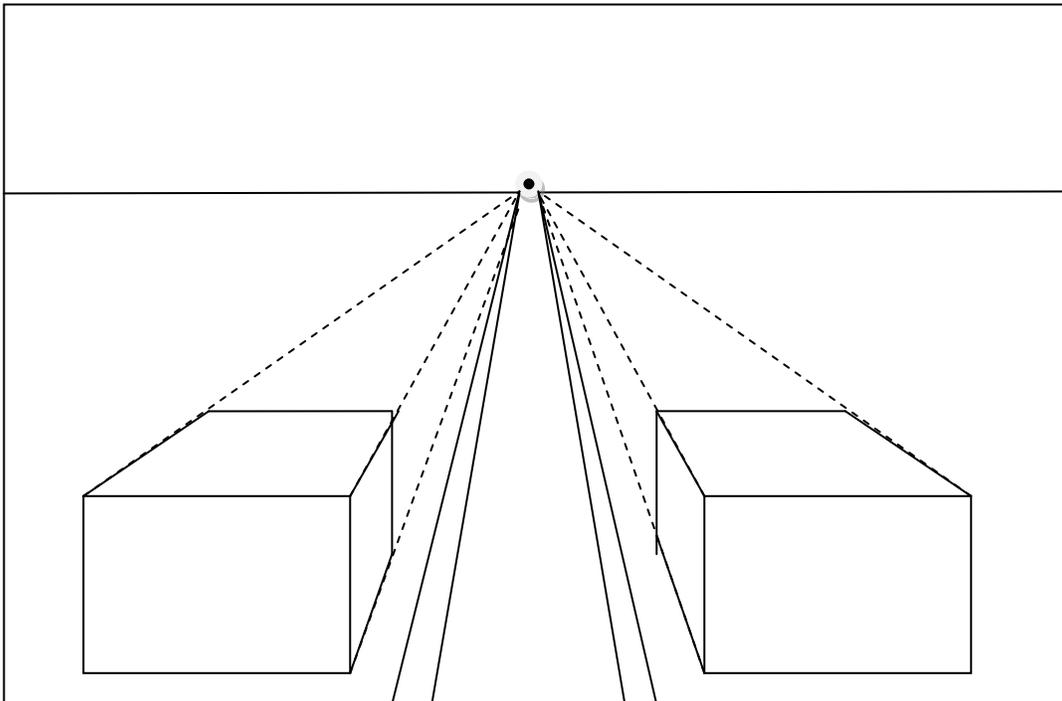
3. Draw a sidewalk on either side of the berm.



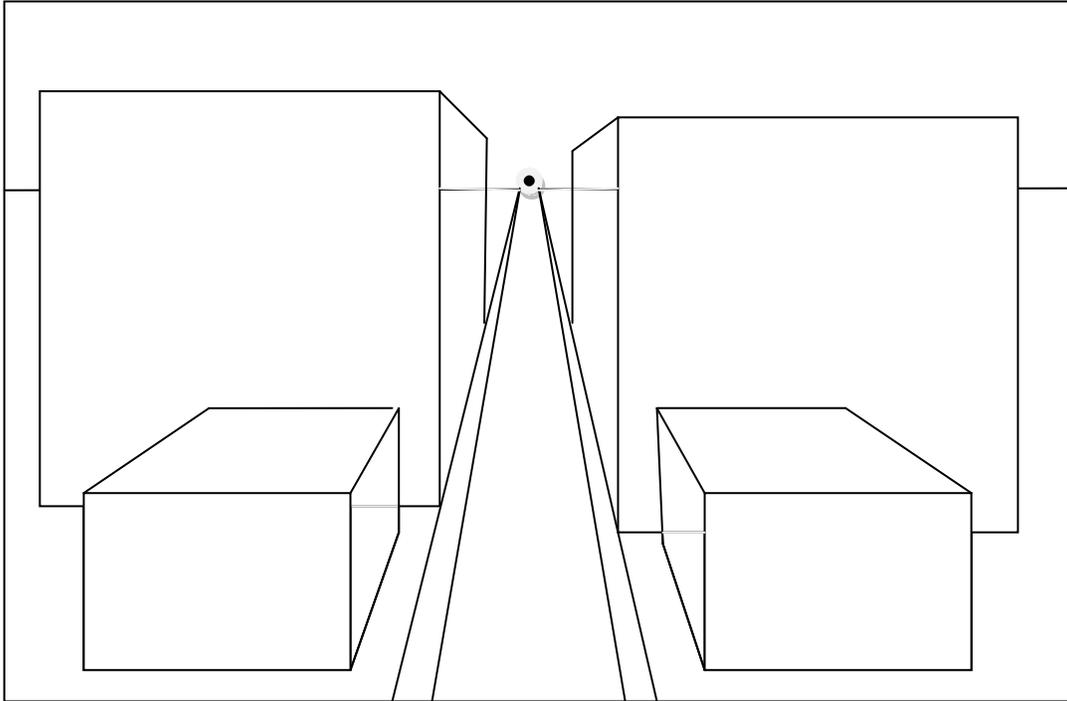
4. Draw a rectangle or a square toward the bottom of the paper on the outsides of the sidewalks for the first two buildings. (I lost my sidewalk)



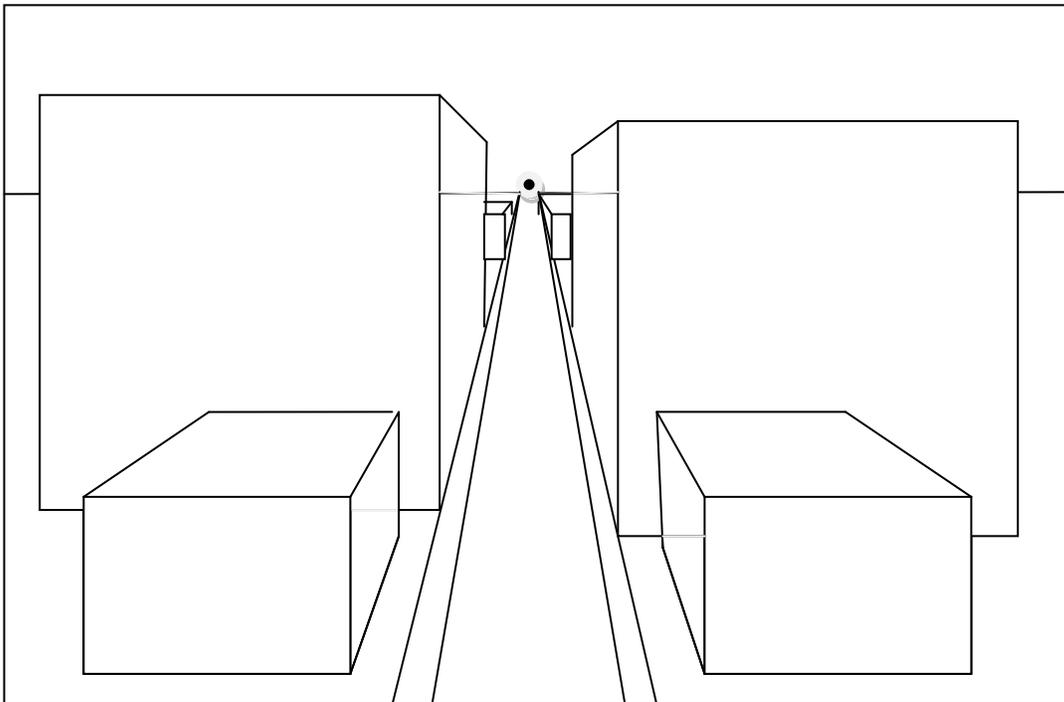
5. Draw the vanishing point lines (oblique lines) from the vertices that will not cross the "face" of the object. Add the vertical and horizontal lines that will finish off the box.



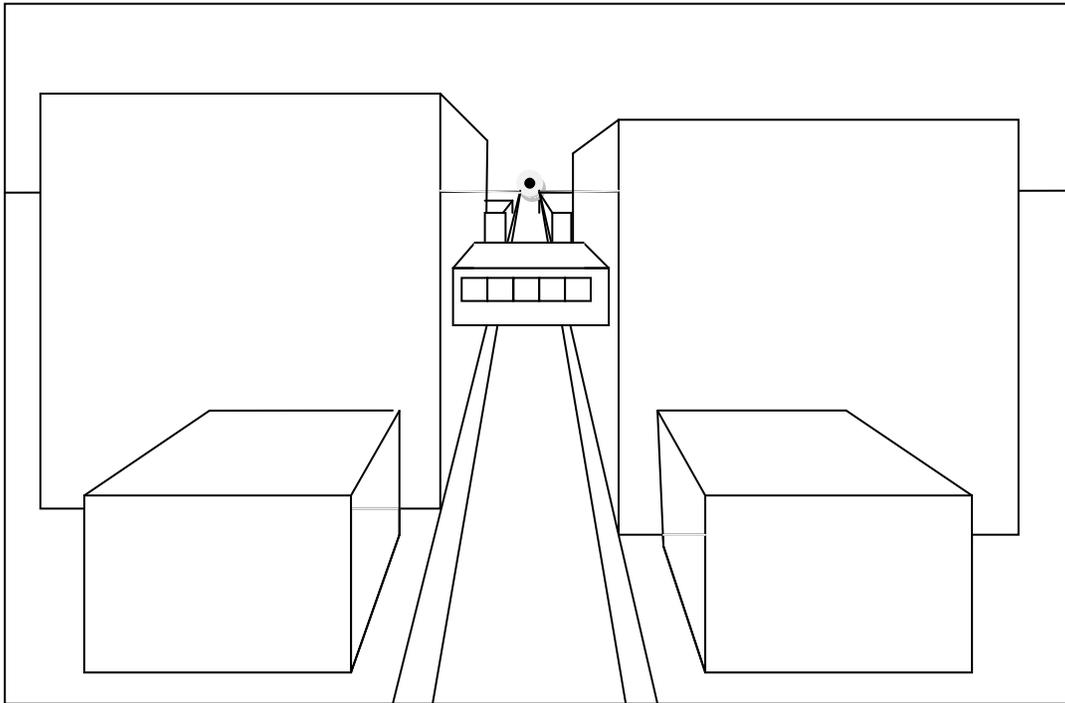
6. Add two larger rectangles that go above the horizon line. Repeat the sequence of drawing the vanishing point lines from the vertices and putting in the horizontal and vertical cut offs. You will have two very tall buildings on which we can put a sky walk connection.



7. Add two small rectangles to the back to create two small buildings. Make them lower than the horizon line so that you can practice getting a roof.



8. The sky walk: Draw a rectangle where you want the sky walk to be. Put in the Vanishing Point lines and cut them off with a horizontal. Then erase so that the sky walk is solid and put in some windows.



9. Add windows, a few signs, some trees on the berm (I lost the berm somewhere along the line but you will still have it), lines in the sidewalk and doors on the buildings.